### **Programme Ph.D. Mathematics**

#### **PROGRAM OUTCOMES (POS)**

PO 01: Students archive knowledge of different branches of Mathematics.

PO 02: Develop the skill of formulating real word problem into mathematical models.

PO 03: Handling different industrial problem and their solutions.

PO 04: Applying different Numerical techniques in solution of linear and nonlinear real-world problem.

PO 05: Applying different software in research work.

PO06: Enhance the Logical approach in different fields.

- PO 07: Enhance ethical knowledge.
- PO 08: Handling different type problems with patience.

PO 09: Programming capacity of the students increases.

PO10: learners apply his/her knowledge for betterment of the society.

### **PROGRAM SPECIFIC OUTCOMES (PSOs)**

PSO 01: After completion of this program mentally thinking power will by high.

PSO 02: Reasoning and analytical approach increases.

PSO 03: Students get good job in research and industry after completion this program.

PSO 04: After completion this program mentally thinking power will by high

PSO 05: learners become good manager since they understand different optimization techniques.

PSO 06 It refines the mental ability of the students.

PSO 07 Learners knowledge uplift the society.

# Ph.D. Mathematics

## **Course outcome**

Course	Course Outcome (COs)
	Ph.D. Mathematics
Research	CO 01: Student will be able to learn how to write synopsis.
Methodology	CO 02: Student will be able to understand about basic terms of
(MATH-609)	statistics.
	CO 03 : Student will be able to learn application of computer
	fundamentals in research.
	CO 04: Student will be understood about plagiarism and IPR.
Stochastic	CO 01: Student will be understood about probability theory.
Processes and its	CO 02: Student will be understood about different type
application	distributions.
(MATH-622)	CO 03: Student will be able to solve gambler's ruin.
	CO 04: Student will be understand Chapman Kolmogorov
	equations.
Fuzzy Set	CO 01: Student will be able to differentiate between fuzzy set
Theory (MATH-	and crisp set.
623)	CO 02: Student will be understand about Fuzzy union
	algebraic sum and bounded sum in Fuzzy set theory.
	CO 03: Student will be able to understand Fuzzy Equations,
	Fuzzy number, Convex Fuzzy set.
	CO 04: Student will be understand about Fuzzy morphism.
Operation	CO 01: Student will be able to understand hyper surface and
Research:	convex theory.
Theory and its	CO 02: Student will be able to solve LPP.
Applications	CO 03: Student will be able to solve transportation problem.
(MATH-624)	CO 04: Student will be able to solve Two person zero sum
	game.
Optimization	CO 01: Student will be able to understand the convex hull.
Techniques	CO 02: Student will be able to solve LPP.
(MATH-625)	CO 03: Student will be able to solve Lagrangian dual
	problem.

	CO 04: Student will be able to understand first and second
	order optimality conditions.
Genetic	CO 01: Student will be able to understand applications of the
Algorithms,	genetic algorithm.
Artificial Neural	CO 02: Student will be able to solve TSP.
Networks and	CO 03: Student will be able to understand solve artificial
Applications	neural networks
(MATH-626)	CO 04: Student will be able to understand image processing
	and computer vision.
Application of	CO 01: Student will be able to understand different type
Finite Element	polynomial approximations.
Method in	CO 02: Student will be able to understand Mathematical
Mathematical	Modeling.
Modeling	CO 03: Student will be able to solve Eigen value Problems.
(MATH-627)	CO 04: Student will be able to understand heat and wave
	equations.
Digital Image	CO 01: Student will be able to understand about fundamentals
Processing	of image processing.
(MATH-628)	CO 02: Student will be able to understand about image
	restoration.
	CO 03: Student will be able to understand about image
	compression.
	$\dot{O}$ O 04: Student will be able to understand the Fourier
	transformation.
Digital Image	CO 01: Student will be able to understand about fundamentals
Processing	of image processing.
(MATH-628)	CO 02: Student will be able to understand about image
	restoration.
	CO 03: Student will be able to understand about image
	compression.
	CO 04: Student will be able to understand the Fourier
	transformation.
Graph Theory	CO 01: Student will be able to understand about fundamentals
and its	of graph.
applications	CO 02: Student will be able to understand about
(MATH-629)	automorphism and Cayley graph.
	CO 03: Student will be able to understand about minimum and
	maximum imbedding.
	CO 04: Student will be able to understand graphical
	measurement.
Foundations of	CO 01: Student will be able to understand metric space and
Fourier and	Normed linear space
Wavelet	CO 02: Student will be able to understand about Fourier series

Analysis	•
(MATH-630)	CO 03: Student will be able to understand about Fourier
	transform.
	CO 04: Student will be able to understand about wavelet
	transform.
Advanced Time	CO 01: Student will be able to understand Fourier analysis.
Frequency-	CO 02: Student will be able to understand about time
Wavelet	frequency methods.
Transform	CO'03: Student will be able to understand about orthogonal
Methods and	wavelet packets
their	CO 04: Student will be able to understand about estimation
Applications	in wavelet.
Analysis	
(MATH-631)	
Advanced Fluid	CO 01: Student will be able to understand behaviour of fluids
Mechanics	
(MATH-632)	CO 02: Student will be able to understand velocity and
	acceleration of fluids.
	CO 03: Student will be able to understand about steady flow.
	CO 04: Student will be able to understand behaviour of
	waves in liquid.
Dynamical	CO 01: Student will be learn about linear and nonlinear
System (MATH-	dynamical system.
633)	CO 02: Student will be learn about circuit theory.
,	CO 03: Student will be able to understand about bifurcation
	theory.
	CO 04: Student will be able to understand about stability
	analysis.
Topology and	CO 01: Student will be learn about topological space.
Differential	CO 02: Student will be able to understand about manifolds.
Geometry	CO 03: Student will be able to understand about different
(MATH-634)	type bundles.
	CO 04: Student will be able to understand about lie algebra.
Commutative	CO 01: Student will be learn about rings and modules.
Algebra	CO 02: Student will be learn about ideal domain.
(MATH-635)	CO 03: Student will be able to understand Dedekind domain.
	CO 04:Student will be able to understand about fractional
	ideals.
Applied	CO 01: Student will be learn about Normed linear and
Functional	Banach spaces.
Analysis	CO 02: Student will be learn about dual space.
(MATH-636)	CO 03: Student will be able to understand about spectral
	theory.

	CO 04: Student will be able to understand about compact
	operators.
Analysis	CO 01: Student will be learn about linear transformation.
(MATH-637)	CO 02: Student will be learn about measure theory.
	CO 03: Student will be learn about lebesgue integran and its
	convergence.
	CO 04: Student will be learn about convex function
Numerical	CO 01: Student will be able to solve linear algebraic
Techniques and	equations.
its Application in	CO 02: Student will be able to solve BVP.
Differential	CO 03: Student will be able to understand least square
equation	method.
(MATH-638)	CO 04: Student will be learn about different numerical
	Methods.